

Ken Landrum

2101 Parkton Way • Barnhart, Missouri 63012 • 352-978-7663 • kenlandrum@yahoo.com

SOFTWARE EXPERIENCE

Adobe Photoshop Adobe InDesign Macromedia Freehand
Alias Maya Apple Shake Apple Final Cut Pro
Adobe Dreamweaver Adobe Illustrator CS Word/Excel/Powerpoint
Proficient in Unix, OSX and Windows operating systems.

WORK EXPERIENCE

Jan. 2008 - July 2008

Lighting-Compositing Artist
ReelFX Entertainment, Dallas, Texas

- Digitally lit characters (mainly furred), props and environments.
- Separated and organized scenes for multiple layer renders.
- Color corrected and assembled multiple layers for supervisor review.
- Initiated the development of time saving production tools.

Jan. 2005 - present

Art Director
LMI, Orlando, Florida

- Prepare designs for print media and web.
- Write copy and develop marketing campaigns for clients.
- Create high-resolution photocompositions for theme park applications.
- Developed department workflow.
- Assist in training fellow artists.

April 2004 - Dec. 2005

Senior Lead Compositor
C.O.R.E. Feature Animation, Toronto, Ontario
"The Wild" CG Feature Film

- Organized numerous character, background and FX elements for shot assembly.
- Supported department supervisor as necessary i.e. work flow, reviews
- Created digital artwork and animated when necessary.
- Color corrected individual light passes on all elements.
- Assisted fellow compositors in preparing work for Art Director reviews.
- Managed inventory for Compositing Team.

Sept. 1996 - March 2004

Senior Color Stylist
Walt Disney Feature Animation, Lake Buena Vista, Florida
"Brother Bear", "Lilo & Stitch", "Tarzan", "Mulan" 2-D Feature Films

- Selected colors for character, prop and FX elements.
- Meticulously organized digital palettes for downstream departments.
- Assisted fellow Stylists in preparation for Director approvals.
- Interim Supervisor during Supervisor's absence.
- Co-director on developed short.

June 1994 - Sept. 1996

- Associate Art Director**
First Impressions Printing, Ocala, Florida
- Designed, brochures, mailers, calendars and other collateral material.
 - Directed fellow Artists in work preparation for client approvals.
 - Handled all color drum scanning, separations and film output.
 - Assisted in many facets of the pre-press process.
 - Designed ADDY award winning material.

EDUCATION & TRAINING

- Vocational Degree in Commercial & Advertising Art
- Houdini lighting & Renderman training. (C.O.R.E.)
- Modeling & rigging in Maya course. (Disney)
- Disney digital animation workshops. (Disney)
- Acting for animation workshops. (Disney)

DEMO REEL & ONLINE PORTFOLIO AVAILABLE AT:

<http://www.kenlandrum.com>